

# Overview



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# Outline

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- Syllabus
- Reading
  - Reading
  - Q & A
- Model and Simulation
- Discrete Event Simulation

# Syllabus

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- ❑ Instructor's contact and office hours
- ❑ Content to cover
  - Discrete event simulation (based on the textbook by Leemis and Park)
  - Discrete event simulation with NS-3  
(<http://www.nsnam.org/>)
- ❑ Grading

# Reading

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- Which Is The Fastest Check-Out Lane At The Grocery Store?

# Discussion

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- ❑ How to answer the question asked in the article?
- ❑ How is it relevant to computer science?

# Model and Simulation

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## □ Model

- Construct a conceptual framework that describes a system

## □ Simulate

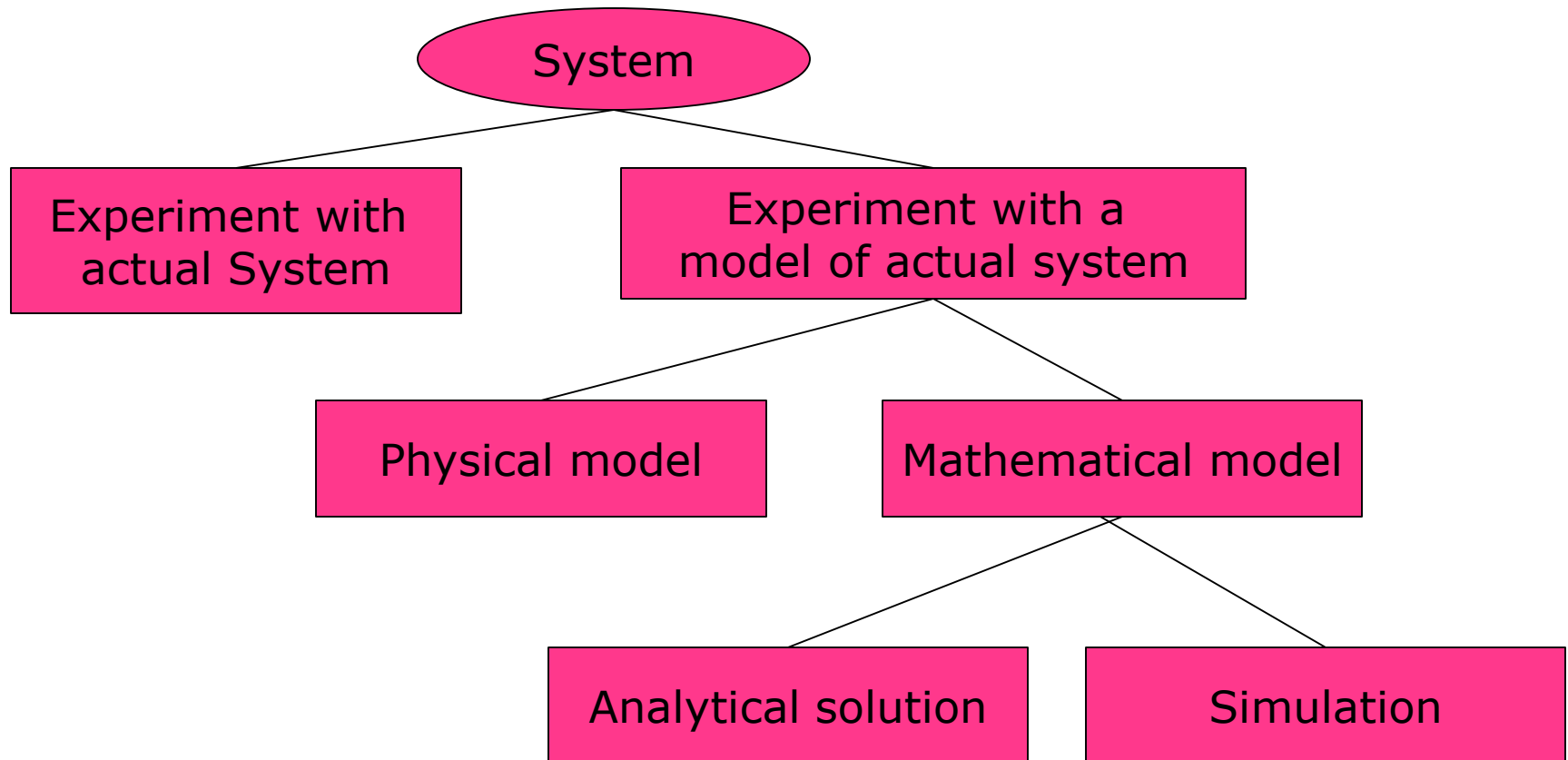
- Experiment using computer implementation of a model

## □ Analyze

- Draw conclusion and aid decision making

# How to study a system?

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# Why Simulate?

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- ❑ Study a system
  - Prediction
    - ❑ Predict behavior before building
    - ❑ Predict for future expectations
  - Testing
    - ❑ System characterization
- ❑ Virtualization
- ❑ Your application example



# Characterization of Models

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- ❑ Deterministic or stochastic?
  - Does the model contain stochastic (random) component?
- ❑ Static or dynamic?
  - Is time a significant variable?
- ❑ Contiguous or discrete?
  - Does system state evolve continuously or only at discrete point in time?
  - Continuous systems
    - ❑ Classical mechanics
  - Discrete systems
    - ❑ Queuing, inventory, machine shop model

# Discrete-Event and Monte Carlo Simulations

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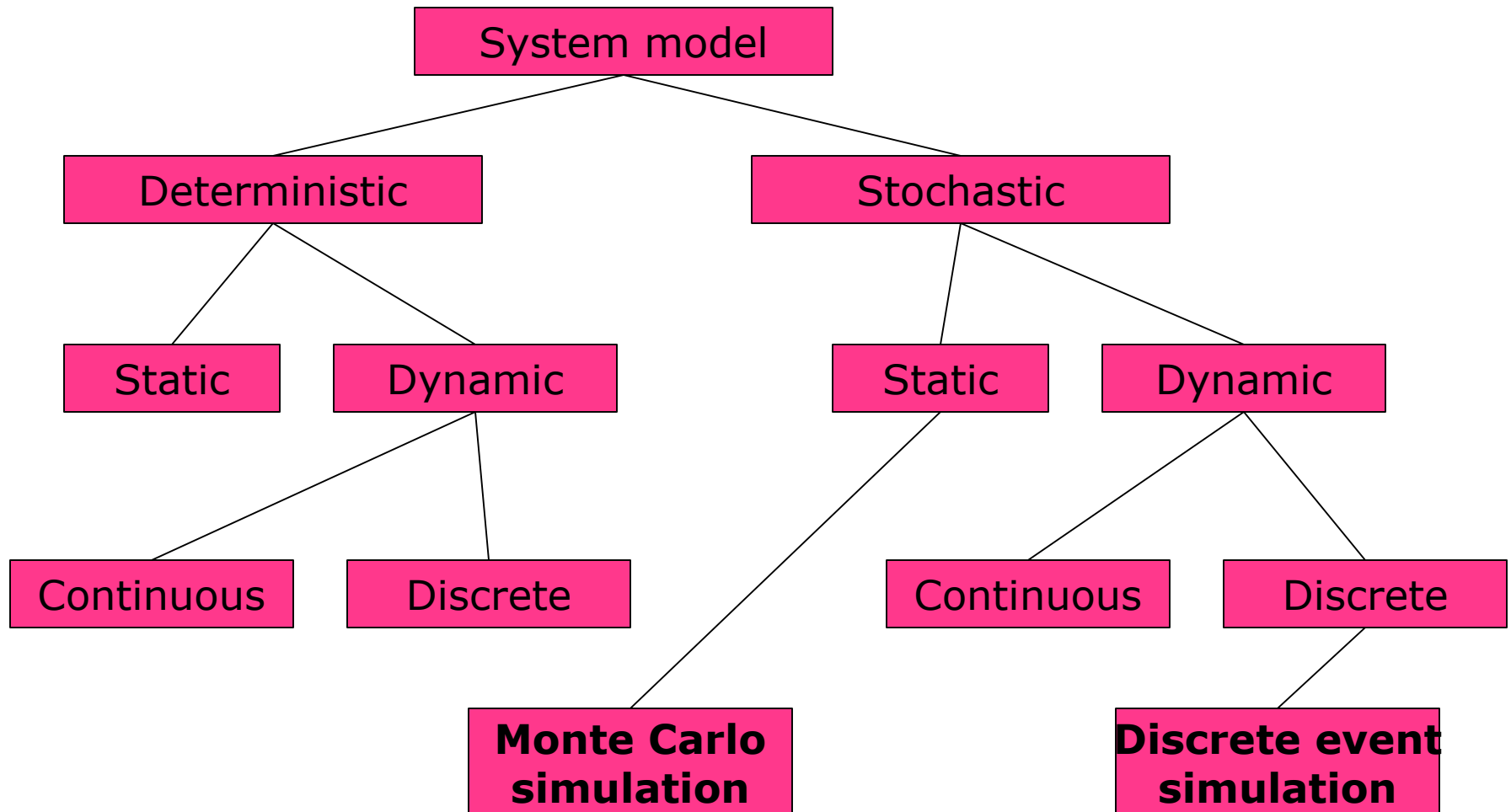
## □ Discrete-Event Simulation

- Stochastic
- Discrete
- Dynamic

## □ Monte Carlo Simulation

- Stochastic
- static

# Characterization of Models



# Building DES Model

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- ❑ Algorithm 1.1: How to develop a model?
  - Determine goals and objectives
  - Build a conceptual model
  - Convert into a specification model
  - Convert into a computational model
  - Verify: do we build the model right (do we meet the specification)?
  - Validate: do we build the right model (do we analyze the system to be analyzed)?
- ❑ An interactive process

# Building DES Model: Three Levels

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## □ Conceptual

- How comprehensive should the model be?
- What are the state variables, which are dynamic, which are stochastic, which are important?
- System diagrams

## □ Specification

- On paper
- May involve equations, pseudo-code, algorithms, etc
- How will the model receive input, what the output are

## □ Computational

- A computer program
- General purpose or simulation programming language?

# Building DES Model: Verification vs. Validation

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## □ Verification

- Did we build the model right?
  - Computational model should be consistent with specification

## □ Validation

- Did we building the right model?
  - Computational model should be consistent with the system analyzed
  - Can an expert distinguish simulation output from system output?

# Summary

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- ❑ Model and simulation: an overview
- ❑ Reading assignment:
  - the machine shop model (section 1.1.1 – 1.1.3 in the textbook)