

# L8: Cipher Techniques: Problems



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# Acknowledgement

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- Many slides are from or are revised from the slides of the author of the textbook
  - Matt Bishop, Introduction to Computer Security, Addison-Wesley Professional, October, 2004, ISBN-13: 978-0-321-24774-5. [Introduction to Computer Security @ VSU's Safari Book Online subscription](#)
  - <http://nob.cs.ucdavis.edu/book/book-intro/slides/>

# Outline

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- Precomputing possible messages
- Misordered blocks
- Statistical regularities

# Use Ciphers: A Challenge

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- ❑ Cryptographic systems are sensitive to the environment they are being used
  - ❑ Using cryptographic systems over a network introduces problems
  - ❑ Using a good cipher is not enough, how to use the cipher matters greatly
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- ❑ What can go wrong if we naively use ciphers?

# Threats in Network Environment

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- Knowledge of the environment and threats in the environment
  - Is the set of possible messages small?
  - Do the messages exhibit regularities that remain after encipherment
  - Can an active wiretapper rearrange or change parts of the message?
- Three common problems
  - Precomputation, misordered blocks, and statistical regularities

# Attack 1. Precomputation

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- ❑ Precomputing possible messages or *forward searches*
- ❑ Set of possible messages  $M$  small
- ❑ Public key cipher  $f$  used
- ❑ Idea: precompute set of possible ciphertexts  $f(M)$  and build table  $(m, f(m))$  where  $m \in M$
- ❑ When ciphertext  $f(m)$  appears, use table to find  $m$

# Forward Search Attack: Example

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- Eve knows Alice will send Bob one of two messages using a Public Key Cryptosystem
  - Enciphered BUY or enciphered SELL
- Using public key  $e_{\text{Bob}}$ , Eve precomputes a table
  - $c_1 = f(m_1) = \{\text{BUY}\}_{e_{\text{Bob}}}$
  - $c_2 = f(m_2) = \{\text{SELL}\}_{e_{\text{Bob}}}$
- Looking up intercepted enciphered message, Cathy sees Alice send Bob  $m_2$ .
- Eve knows Alice send SELL

# Obscure Threats

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- Example: digitized sound (Simmons, 1982)
  - Initial calculations suggest  $2^{32}$  such plaintexts
  - Seems like far too many possible plaintexts
  - Analysis of redundancy in human speech reduced this to about 100,000 ( $\approx 2^{17}$ )
  - This is small enough to worry about precomputation attacks



# Notes on Precomputation

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- ❑ Chosen plaintext attack against symmetric cryptosystems
  - Derive key
  - e.g., Hellman, 1980
- ❑ Precomputation attack against public key cryptosystems
  - Drive plaintext messages
  - Does not reveal private key

# Misordered Blocks

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- Parts of a ciphertext message can be deleted, replayed or reordered (Denning, 1982)

# Misordered Blocks: Example

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- Alice sends Bob message
  - $n_{Bob} = 77, e_{Bob} = 17, d_{Bob} = 53$
  - Message is LIVE (11 08 21 04)
  - Enciphered message is 44 57 21 16
- Eve intercepts it, rearranges blocks
  - Now enciphered message is 16 21 57 44
- Bob gets enciphered message, deciphers it
  - He sees EVIL

# Notes on Misordered Blocks

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- ❑ Digitally signing each block will not stop this attack
  - The parts are not bound to one another
- ❑ Two approaches to counter the attack
  1. Generate a cryptographic checksum of the *entire* message and sign it
  2. Place sequence numbers in each block of message, so recipient can tell intended order. Then you sign each block

# Statistical Regularities

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- If plaintext repeats, ciphertext may too

# Statistical Regularities: Example

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## □ Example using DES:

### ■ input (in hex):

3231 3433 3635 3837 3231 3433 3635 3837

### ■ corresponding output (in hex):

ef7c 4bb2 b4ce 6f3b ef7c 4bb2 b4ce 6f3b

# Notes on Statistical Regularities

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- Code book mode (CBM)
  - Each part is enciphered separately, so the same plaintext always produces the same ciphertext
  - Each part is effectively looked up in a list of plaintext-ciphertext pairs
  - It is the cause of the statistical regularity
- Approach to counter the attack
  - Cascade blocks together (chaining, more details later)

# What These Mean

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- ❑ Use of *strong* cryptosystems, *well-chosen* (or random) keys *not enough* to be secure
- ❑ Other factors:
  - Protocols directing use of cryptosystems
  - Ancillary information added by protocols
  - Implementation (not discussed here)
  - Maintenance and operation (not discussed here)



# Summary

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- ❑ Discussed three attacks
  - Precomputation (forward search)
  - Misordered blocks
  - Statistical regularities
- ❑ Strong cryptosystems and random keys not enough
- ❑ Careful engineering matters