

CISC 7310X
C01a: Class Policy and
Organization

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Outline

- Roll call
- Policy and organization of the course
 - Resources and websites
 - Course content and coverage
 - Learning objectives
 - Textbook and main reference books
 - Grading
 - Teamwork and teaming

Quick Poll

- Did you take an Operating Systems class before?
- Have you written programs in the C programming language?
- What programming language are you most proficient in?

Resources and Websites

- Class website
 - <http://www.sci.brooklyn.cuny.edu/~chen/course/CISC7310X>
 - Online syllabus
 - Weekly schedule, lecture notes, and assignments
 - Additional resources
- CUNY Blackboard
 - <https://bbhosted.cuny.edu>
 - Advisor grades
 - Description of assignments
- Assignment submission
 - Git repositories hosted at Github (<https://github.com>)

Course Content

- Prerequisite
 - Data structures and computer organizations
- Content
 - Systems overview; systems programming; files; access control; resources management; and system modeling

Learning Objectives

- Interaction between system components (hardware, operating systems, applications)
- Major issues and solutions in system design (problems, data structures and algorithms)
- System programming including system calls and programming tools
- System research methods and tools as well as reading, writing, presentation, and experimentation

Textbook and Major References

- Textbook
 - Silberschatz, Abraham, Greg Gagne, and Peter B. Galvin. Operating system concepts. Wiley, 2018.
- Main reference books and online resources
 - Andrew S. Tanenbaum and Herbert Bos. 2014. Modern Operating Systems (4th ed.). Prentice Hall Press, Upper Saddle River, NJ, USA.
 - <https://pdos.csail.mit.edu/6.828/2017>
 - <http://pages.cs.wisc.edu/~Eremzi/OSTEP/>

Grading Component and Scale

- Attendance
- Practice assignments
 - Programming and laboratories
- Projects
 - Team projects
 - Research, programming, and laboratories
- Midterm exam
- Final exam

Teaming

- Draw a random ballot
- 3 - 4 students a team
- Steps
 - Draw 3-member teams
 - Students who draws "*", draw again to join a team that has 3 members or fewer.
- But, we do not form teams today

Questions

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