

File Systems

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Outline

- 1 File System Interface
 - File and File Operations
 - Directory
 - Protection
 - Memory Mapped Files

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Concept of File

A file is a named collection of related information that is recorded on secondary storage ¹.

¹By the way, what is a variable in your program?

File Attributes

- ▶ Name, identifier, type, location, size, time stamp, etc., e.g.,
- ▶ In UNIX/Linux,
 - ▶ man 2 stat
 - ▶ man 1 stat

File Operations

- ▶ Creating a file.
- ▶ Opening a file.
- ▶ Writing a file.
- ▶ Reading a file.
- ▶ Repositioning within a file.
- ▶ Truncating a file.
- ▶ A few UNIX/Linux system calls,
 - ▶ `open`, `close`, `write`, `read`, `lseek`, `truncate`, `flock`, `chmod`, and `chown`
- ▶ Sequential vs. direct access

File Types

Explore the `file` command in UNIX/Linux,

- ▶ `man 1 file`

Concept of Directory

- ▶ The directory is a special type of file that stores a symbol table for the translation of file names to their file control blocks.
- ▶ A file control block (FCB) contains information about the file, including ownership, permissions, and location of the file contents
- ▶ In UNIX/Linux, a FCB is an `inode`. See also,
 - ▶ `man 7 inode`
 - ▶ `man 2 stat`
 - ▶ `man 2 statx`
 - ▶ `man 1 stat`

Directory Operations

- ▶ Search for a file.
- ▶ Create a file.
- ▶ Delete a file.
- ▶ List a directory.
- ▶ Rename a file.
- ▶ Traverse the file system.
- ▶ In UNIX/Linux, see system calls,
 - ▶ `unlink`, `rmdir`, `mkdir`, `getdents`
 - ▶ In particular, see the example code in `getdents(2)` via `man 2 getdents`

Directory Structure

- ▶ Single-level directory
- ▶ Two-level directory
- ▶ Tree-structured directories
- ▶ Acyclic-graph directories
- ▶ General graph directory

Path name and Graph-structured directories

A file path is the path of a graph traversal in a graph-structured directories.

A path name is a notion of such a path.

- ▶ Absolute path name
- ▶ Relative path name

Types of File Access

- ▶ Read. Read from the file.
- ▶ Write. Write or rewrite the file.
- ▶ Execute. Load the file into memory and execute it.
- ▶ Append. Write new information at the end of the file.
- ▶ Delete. Delete the file and free its space for possible reuse.
- ▶ List. List the name and attributes of the file.
- ▶ Attribute change. Changing the attributes of the file.

Access Control

- ▶ Identity dependent access is to associate with each file and directory an access-control list (ACL) specifying user names and the types of access allowed for each user.
- ▶ In UNIX/Linux, we have the following to condense ACLs.
 - ▶ Owner. The user who created the file is the owner.
 - ▶ Group. A set of users who are sharing the file and need similar access is a group, or work group.
 - ▶ Other. All other users in the system.

Memory Mapped Files

Leveraging on virtual memory, we can access file via routine memory access, e.g.,

- ▶ In UNIX, via system call `mmap`
- ▶ In Windows, via Windows API `CreateFileMapping`, `CreateViewOfFile`.