

CISC 3120

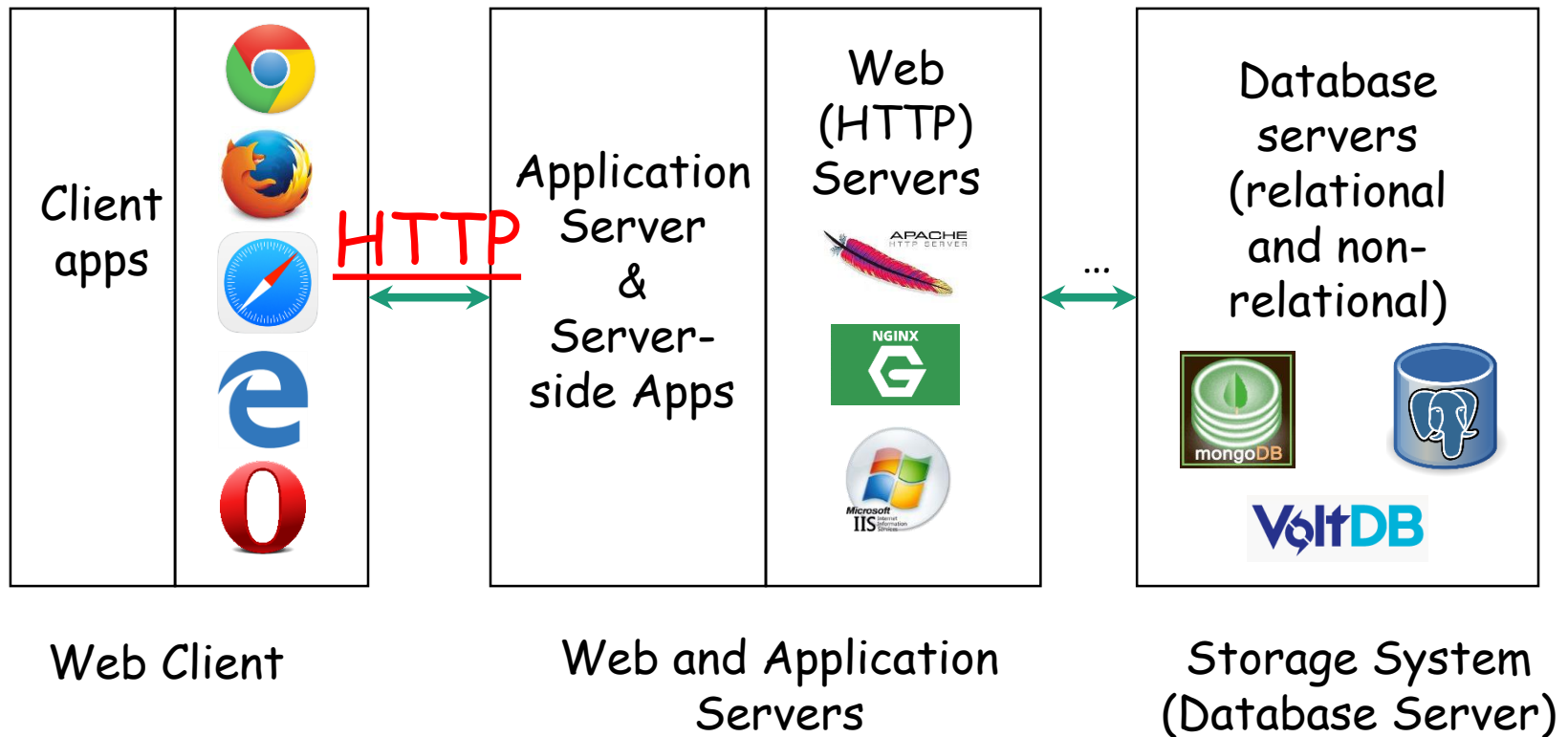
# C22: Browser & Web Server Communication

Hui Chen

Department of Computer & Information Science

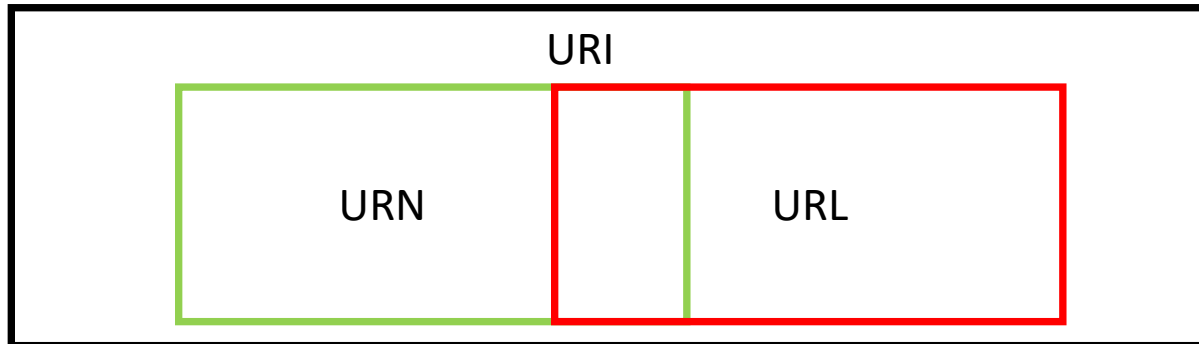
CUNY Brooklyn College

# Web Application Architecture



# URI, URL, and URN

- Defined in
  - [RFC 3986](#): Uniform Resource Identifiers (URI): Generic Syntax (obsoletes RFCs 2396, 2732)
- Updated by
  - [RFC 6874](#) and [RFC 7320](#).



# URI

- Uniform Resource Identifier
  - A means for identify a resource
  - A sequence of characters from a very limited set
    - The basic Latin alphabet, digits, and a few special characters

# URI: Examples

- These are examples of URIs

`ftp://ftp.is.co.za/rfc/rfc1808.txt`

`http://www.ietf.org/rfc/rfc2396.txt`

`ldap://[2001:db8::7]/c=GB?objectClass?one`

`mailto:John.Doe@example.com`

`news:comp.infosystems.www.servers.unix`

`tel:+1-816-555-1212`

`telnet://192.0.2.16:80/`

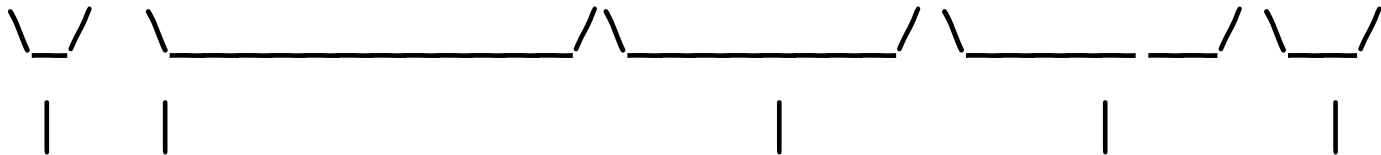
`urn:oasis:names:specification:docbook:dtd:xml:4.1.2`

# URI: Syntax

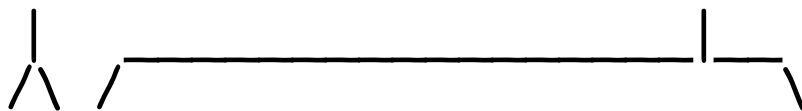
- Syntax

- URI = scheme ":" hier-part [ "?" query ] [ "#" fragment ]

foo://example.com:8042/over/there?name=ferret#nose



scheme authority path query fragment



urn:example:animal:ferret:nose

# URL

- Universal Resource Locator
  - A subset of URIs
  - Identity the resource
  - Locate the resource
    - by describing its primary access mechanism in the URI (e.g., its network "location").

# Locate Resource/Object on the Web with URL

- Example:

[http://www.sci.brooklyn.cuny.edu/course/CISC3120/lecture/cisc3120\\_c21.pdf#page=3](http://www.sci.brooklyn.cuny.edu/course/CISC3120/lecture/cisc3120_c21.pdf#page=3)

- Access mechanism: network protocol HTTP
  - Protocol: HTTP
  - Port: 80
  - Hostname: www.sci.brooklyn.cuny.edu
  - Name of the resource:  
/course/CISC3120/lecture/cisc3120\_c21.pdf
  - (optional) Query: none for this example
  - (optional) Name fragment: #page=3



# More Discussion on URI and URL

- See Java API
  - `java.net.URI` and `java.net.URL`
- Convert URI to URL
  - URI has a method called `toURL`
    - `public URL toURL()` throws `MalformedURLException`

# URI Decode and Encode

- Decode and encode
  - RFC 2396 defines an "escaping" scheme (e.g., what if the name has space, ":", or "/" etc
- URI's toURL method does encoding
  - `http://foo.com/hello world/` → `http://foo.com/hello%20world`
- Two classes
  - `java.net.URLDecoder` and `java.net.URLEncoder`

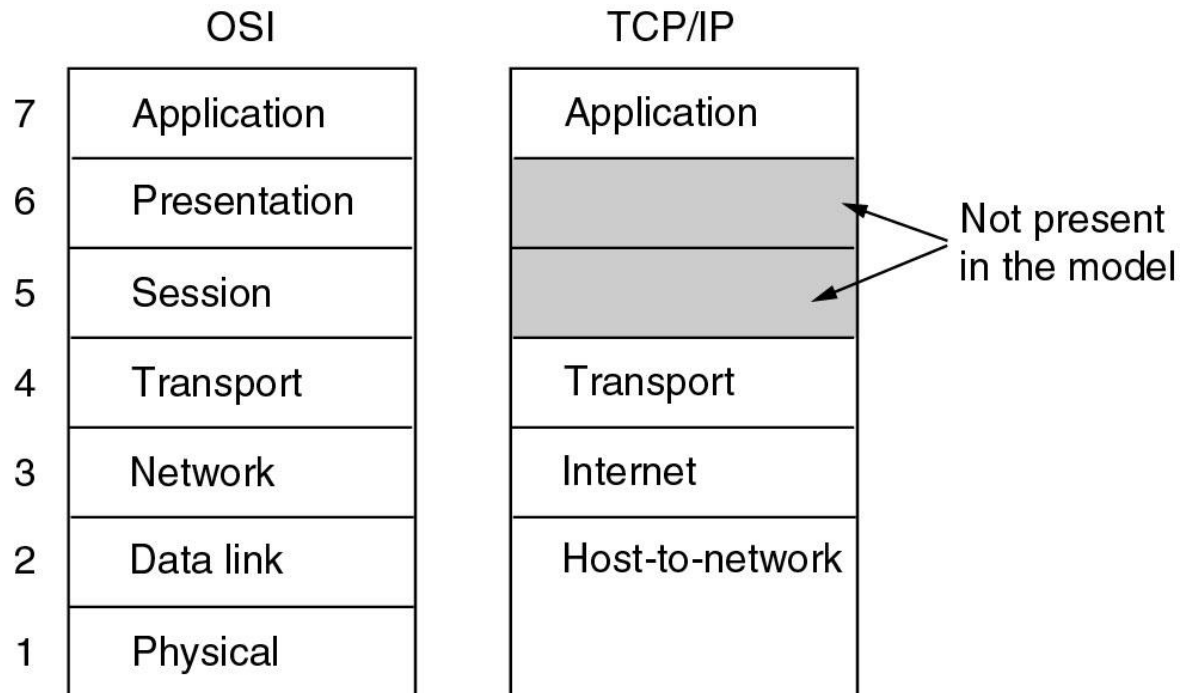
# Example: Locate a Resource on the Web

- See URLReader in the "network" directory of the "sampleprograms" repository
- What do you observe?

# HTTP

- Hypertext Transfer Protocol
  - Simple request-response protocol layered on TCP/IP
    - Where does it belong in the OSI 7-layer model and the TCP/IP model?

# HTTP: An Application Layer Protocol

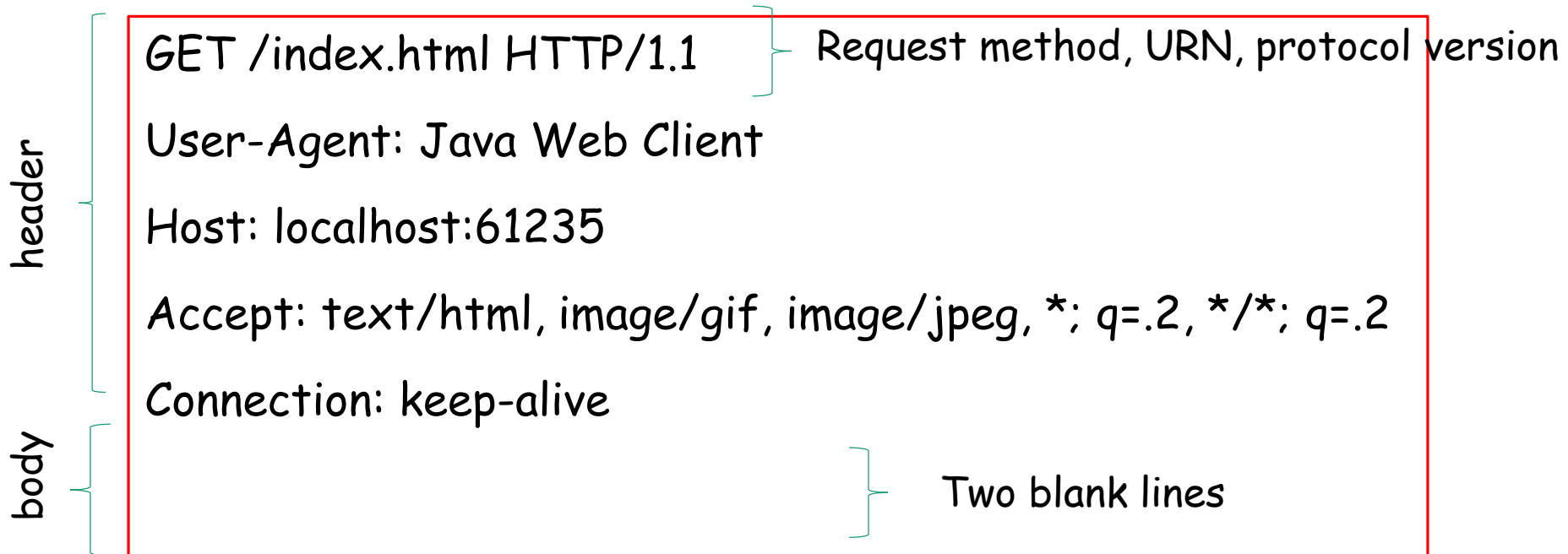


# HTTP Message Exchange

- A typical scene involves a request and response cycle
  - A client establishes a connection to the sever
  - The client sends a HTTP request along the connection to the server
  - The server replies the client with a response
  - The client reads from the connection the response from the web serve

# Example: HTTP/1.1 Request

- Header and Body



# HTTP Request Methods

- GET
  - fetch a URL
- HEAD
  - fetch information about a URL
- PUT
  - store to an URL
- POST
  - send form data to a URL and get a response back
- DELETE
  - delete a URL
- Most frequently used methods are GET and POST



# Example: HTTP/1.1 Response

- Header and body

```
HTTP/1.1 200 OK } protocol version, status code, status message  
Date: Thu, 16 Nov 2017 22:06:47 GMT  
Server: Apache/2.4.6 (CentOS) OpenSSL/1.0.2k-fips mod_fcgid/2.3.9  
PHP/5.4.16 mod_wsgi/3.4 Python/2.7.5  
Last-Modified: Tue, 11 Jan 2000 21:02:46 GMT  
ETag: "17b-35ddc09a30980"  
Accept-Ranges: bytes  
Content-Length: 379  
Keep-Alive: timeout=5, max=100  
Connection: Keep-Alive  
Content-Type: text/html; charset=UTF-8  
  
<HTML> } Blank line  
...  
</HTML>
```

header

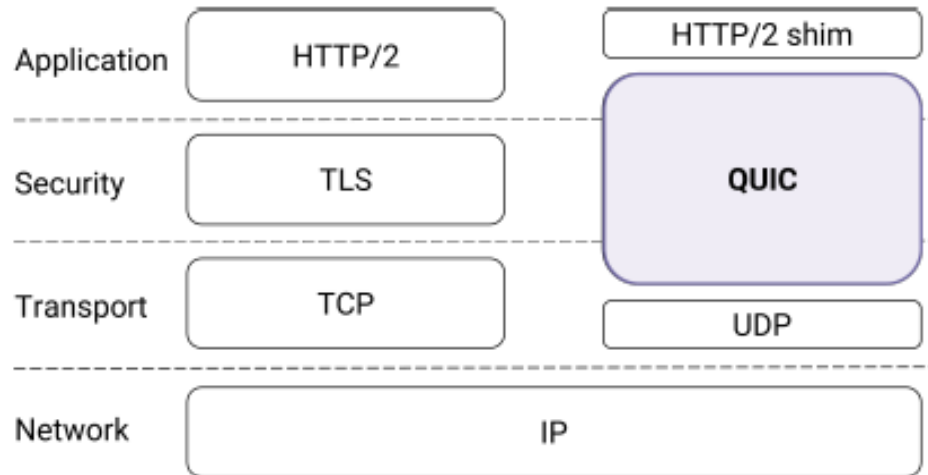
body

# HTTP Evolution

- HTTP 0.9 - 1.0: initial development; 1991 - 1996
  - Allows only one outstanding request at a time on a given TCP connection
- HTTP/1.1: standardized in 1997
- HTTP/2: standardized in 2015
  - Aimed reduce latency
  - Allows interleaving requests & responses on the same connection, reduces header size, supports prioritization of requests

# Some Recent Development

- Web becomes an application platform
- Secure Web traffic becomes dominant
- Handshake latencies
  - TCP: 1 round-trip delay; TLS: 2 round-trip delay



Langley et al., 2017

# Question?

- How web browser and Web server communication?
- How do we locate a resource on the Web?
- Evolving to HTTP/2