

CISC 3120

C15: JavaFX: Styling, FXML, and MVC

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Outline

- Recap and issues
- Styling user interface with CSS
- FXML and Model-View-Controller pattern
- If time permits
 - Canvas, charts, and others
 - Interoperate with Swing
- Assignments
 - Project 3 (group activity)

JavaFX Cascading Style Sheets

- Control appearance of JavaFX interface using Cascading Style Sheets
- Cascading Style Sheets (CSS)
 - A World-Wide-Web Consortium (W3C) standard
 - Originally designed as a simple mechanism for adding style (e.g., fonts, colors, spacing) to Web documents
 - See <https://www.w3.org/Style/CSS/>
 - CSS level 1, 2, and 3 (some still under development)
- JavaFX CSS (JavaFX 8)
 - Based on W3C CSS level 2.1 with some addition on current work on CSS level 3
 - Aimed at providing a uniform method to style both desktop and web applications

An Example of JavaFX CSS

Selector

```
.root {
```

```
-fx-font-size: 16pt;
```

```
-fx-font-family: "Courier New";
```

```
-fx-base: rgb(132, 145, 47);
```

```
-fx-background: rgb(225, 228, 203);
```

```
-fx-background-image: url("background.jpg");
```

```
-fx-background-repeat: no-repeat;
```

```
-fx-background-size: cover;
```

```
}
```

A style is written as a property and value pair, and the property name and its value is separated by a ":", and ended with a ";".

Styles
in {}

JavaFX property names are prefixed with a vendor extension of "-fx-".

Apply Styles

- Styles are applied (but not necessarily selected for) to Nodes in the Scene-graph
 - First applied to the parent, then to its children
- A node is styled after it is added to the scene graph.
- A node is re-styled
 - when the following changes made to the node's pseudo-class state, style-class, id, inline style, or parent
 - Pseudo-class state: e.g., `MouseEvent.MOUSE_ENTERED`
 - When stylesheets are added to or removed from the scene.

CSS Selectors

- CSS selectors are used to match styles to scene-graph nodes
 - Type selector
 - Class selector
 - ID selector

Type Selector

- Select based on type name returned by Node's `getTypeSelector` method
- Analogous to a CSS type selector
- See style and code example in
 - `JavaFXCssStyledCsQuoteApp`

Class Selector

- Select based on the value of the `styleClass` property of the Node
 - A Node can have multiple style classes
- Analogous to a CSS class selector
- See style and code example in
 - `JavaFXCssStyledCsQuoteApp`

ID Selector

- Select based on the ID of the Node
 - The ID of a Node can be set using Node's setId method
 - ID is should be unique
- Analogous to a CSS ID selector
- See style and code example in
 - JavaFXCssStyledCsQuoteApp

Context Selector

- Selection based on contextual information
- Example:
 - `#brooklyn-orange-next-quote Text { ... }`
 - matches a Node whose type name is "Text" and the Node is a descendent of the Node whose ID is `#brooklyn-orange-next-quote`
 - See CSS 3 Selectors for more
 - <https://www.w3.org/TR/css3-selectors/>

Swing & JavaFX

- Swing is a successful toolkit for more than a decade
- Why JavaFX
 - To provide applications with such sophisticated GUI features
 - Smooth animation, web views, audio and video playback
 - Styles based on Cascading Style Sheets (CSS)

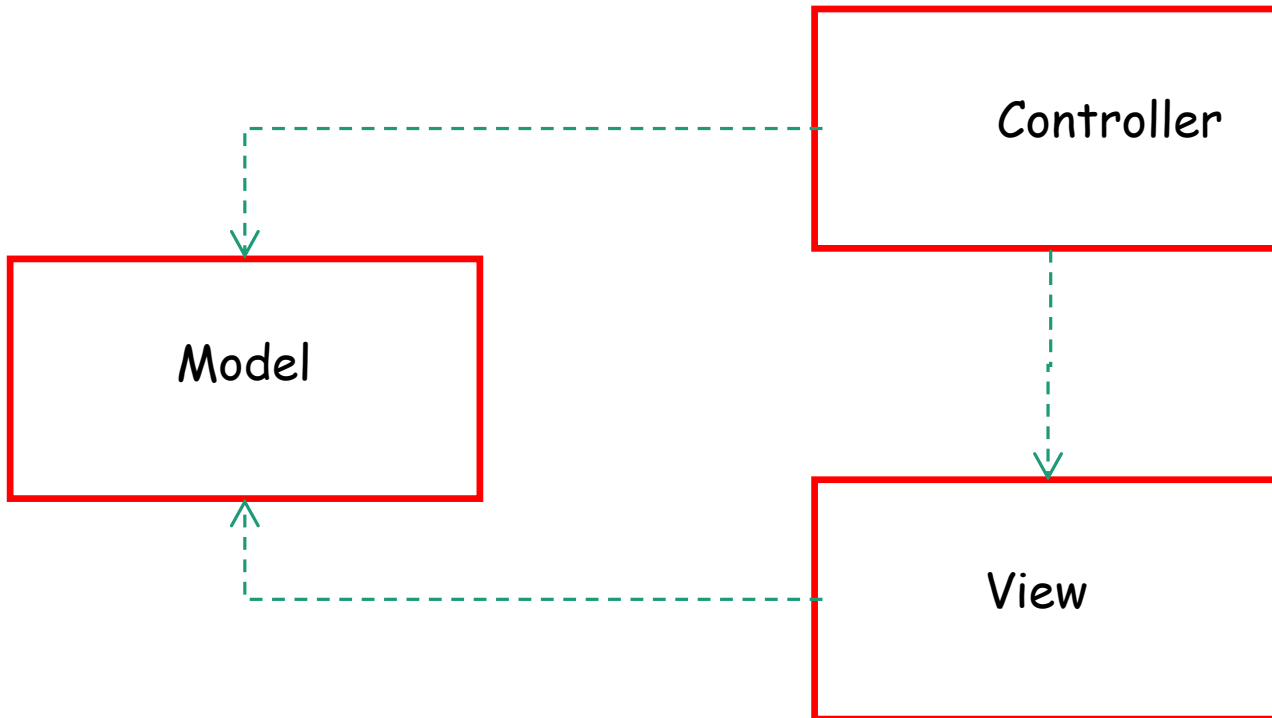
User Interface Design

- Thus far, the interface design is tied to the code.
- Is there any other way to do it?

User Interface Design with FXML

- FXML
 - XML-based language
 - XML = Extensible Markup Language
- Help build a user interface separated from the application logic

Model-View-Controller



- Key separation of concerns: view and controller depend on model, but model depends on neither.

Model-View-Controller

- It separates the three,
 - (Model) the modeling of the domain
 - (View) the presentation,
 - (Controller) and the actions based on user input into three separate classes
- A fundamental design pattern for the separation of user interface logic from business logic.

Model

- Manages the behavior and data of the application domain
- Responds to requests for information about its state (usually from the view)
- Responds to instructions to change state (usually from the controller).

View

- *Manages the display of information.*

Controller

- Interprets the mouse and keyboard inputs from the user
- Inform the model and/or the view to change as appropriate.

Computer Quote App

- Model (or Domain)
 - Computer science authors and what they said
- View
 - The interface shows the quotes
- Controller
 - Intercept users' mouse clicks
 - Inform model (or domain) about quote to display
 - Inform view to update the quote to be displayed

Use Eclipse for JavaFX FXML Project

- If from scratch
- Download and install JavaFX Scene Builder 2.0
 - Oracle does not offer the binary any more
 - Source code is distributed with the OpenJFX project
 - Download & install from a 3rd party provider
- Create a Maven project
- Create Controller class (always name it as a Controller)
 - Use @FXML to annotate fields and methods
- Create FXML file
 - You can open & edit it using the Scene Builder 2.0
 - Set handler

Example:

JavaFXFXMLCsQuoteApp

- Define the Model
 - ComputerScienceQuoteDataModel.java
- Define the View
 - fxml_mainscene.fxml
- Define the Controller
 - FXMLGridViewController.java

Example:

JavaFXFXMLCsQuoteApp

- Entry Point of the Application

```
private final static String APP_TITLE = "Quotations in Computer Science";
private final static String MAIN_SCENE_FXML = "fxml_mainscene.fxml";
@Override
public void start(Stage primaryStage) throws IOException {
    Pane mainPane =
        (Pane)FXMLLoader.load(getClass().getResource(MAIN_SCENE_FXML));
    Scene mainScene = new Scene(mainPane);
    primaryStage.setTitle(APP_TITLE);
    primaryStage.setScene(mainScene);
    primaryStage.show();
}
```

JavaFX & Swing Interoperability

- Swing applications can use JavaFX
- JavaFX applications can use Swing

Grow your skills & knowledge

- CISC 3620 Computer Graphics
 - 2D and 3D graphics
- CISC 3320 Operating Systems
 - Concurrency, processes, and threads

Assignments

- Practice
- Project 3