CISC 3115 TY3 C23b: Generics: Raw Type and Wildcards

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Outline

- Discussed
 - Motivation of generics
 - Define generic classes and methods
 - Bounded generic type
- To discuss
 - Raw types
 - Wildcards
 - Erasures and restrictions

Raw type

- A generic class or interface used without specifying a concrete type for a type parameter.
- What is it for?
 - Generics was introduced to Java since JDK 1.5. How about the code written before then?
 - Raw types provides backward compatibility

Raw Type: Example

// raw type
ArrayList list = new ArrayList();

Comparable o1 = new ComparableRectangle();

Raw Type is Unsafe

 Why? See the following example. Does it compile? What happens when we run it?

// Max.java: Find a maximum object

public class Max {

/** Return the maximum between two objects */

public static Comparable max(Comparable o1, Comparable o2) {

```
if (o1.compareTo(o2) > 0)
```

return o1;

else

}

return o2;

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Raw Type is Unsafe

• What happens?

Max.max("Welcome", 23);

Can We Make it Safe?

• Revise it to use a concrete type:

// Max1.java: Find a maximum object

public class Max1 {

/** Return the maximum between two objects */

public static <E extends Comparable<E>> E max(E o1, E o2) {

```
if (o1.compareTo(o2) > 0)
```

return o1;

else

return o2;

Make it Safe

• How about now? What happens when we compile the code?

Max.max("Welcome", 23);

Best Practice: Avoiding Unsafe Raw Types

• Use

new ArrayList<ConcreteType>() instead of new ArrayList();

Questions?

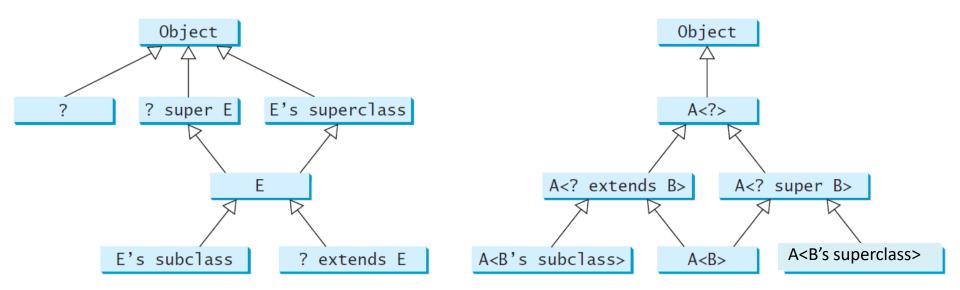
- Raw type? What is it?
- Should we use raw types? What is the recommended practice?

Wildcards

- Why wildcards are necessary? See this example.
 - ? unbounded wildcard
 - Equivalent to ? extends Object
 - Object or a subtype of Object
 - ? extends T bounded wildcard
 - T or a subtype of T
 - ? super T lower bound wildcard
 - T or a supertype of T

Generic Types and Wildcard Types

• They forms a hierarchy: A and B are data types (classes or interfaces), E is a generic type



Questions?

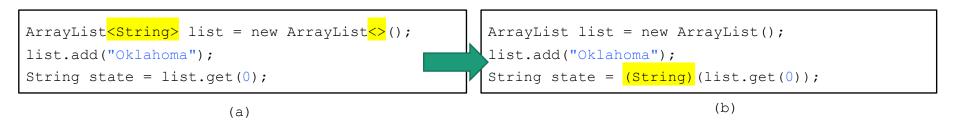
- Concept of wildcard types
- Have you seen them?

Erasure and Restrictions on Generics

- Generics are implemented using an approach called <u>type erasure</u>, that is,
 - The compiler uses the generic type information to compile the code, but erases it afterwards.
 - So the generic information is not available at run time.
 - This approach enables the generic code to be backward-compatible with the legacy code that uses raw types.

Generics: Compile Time Checking

- Example
 - The compiler checks whether generics is used correctly for the following code
 - And translates it into the equivalent code below for runtime use. The code uses the raw type.



Important Facts

• A generic class is shared by all its instances regardless of its actual generic type.

GenericStack<String> stack1 = new GenericStack<>();

GenericStack<Integer> stack2 = new GenericStack<>();

 Although GenericStack<String> and GenericStack<Integer> are two types, but there is only one class GenericStack loaded into the JVM

Restrictions on Generics

- Restriction 1: Cannot Create an Instance of a Generic Type. (i.e., new E()).
- Restriction 2: Generic Array Creation is Not Allowed. (i.e., new E[100]).
- Restriction 3: A Generic Type Parameter of a Class Is Not Allowed in a Static Context.
- Restriction 4: Exception Classes Cannot be Generic.

Questions?

- How does the Java compiler deal with generic types?
- What are the restrictions?