

CISC 3115 TY3

C14b: Custom Exceptoins

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Outline

- Discussed
 - Error and error handling
 - Two approaches
 - Exception
 - The throwable class hierarchy
 - System errors and semantics
 - Runtime exceptions and semantics
 - Checked errors and semantics
 - Declaring, throwing, and catching exception
 - Exception, call stack, and stack trace, the finally clause, and rethrowing exceptions
- Custom exceptions
- Simple character File I/O

Defining Your Own Exceptions?

- Before we proceed, follow the best practice
 - Use the exception classes in the API whenever possible.
 - Define custom exception classes if the predefined classes are not sufficient.

Commonly Reused Exceptions

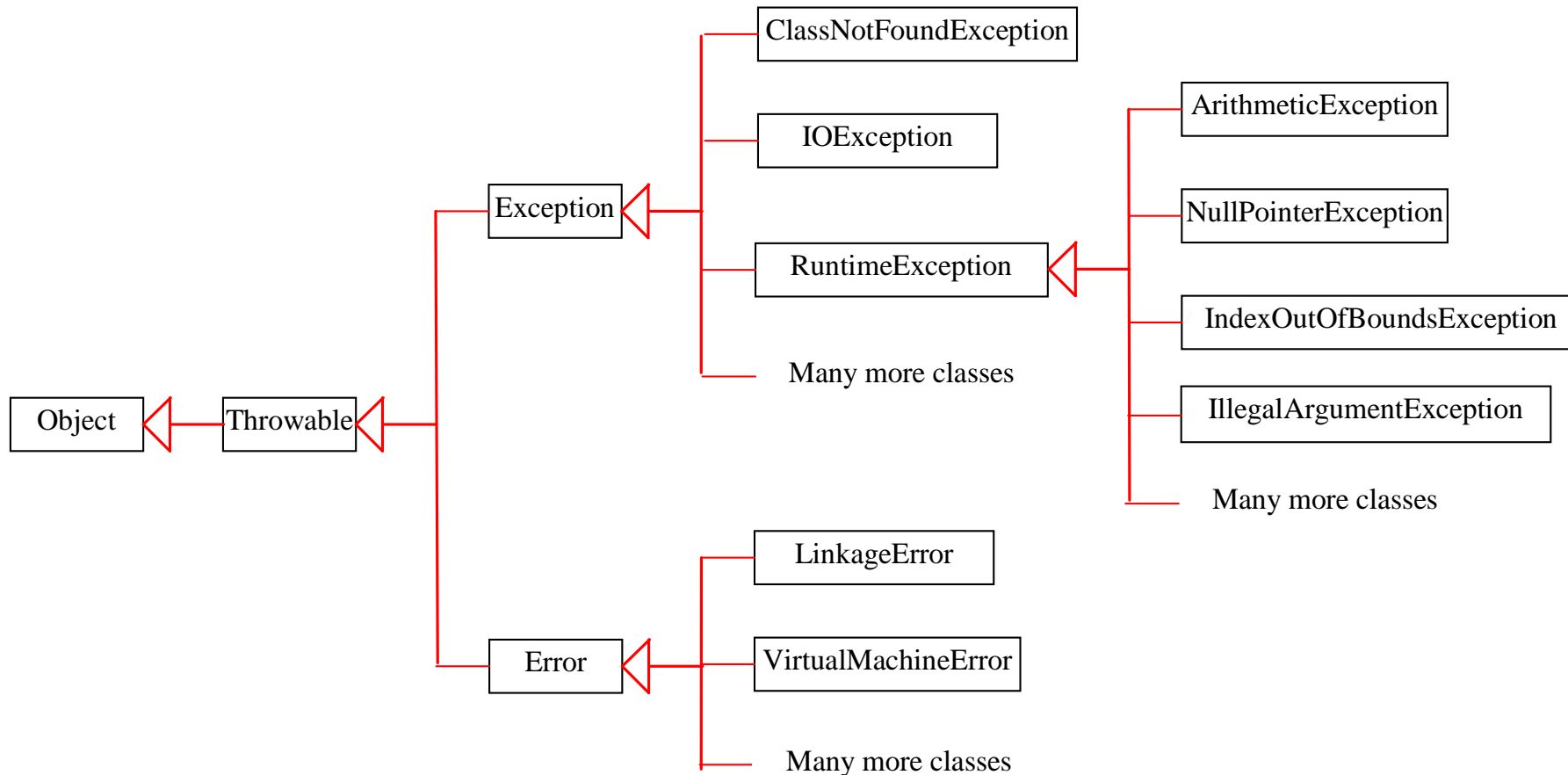
- Use of standard exceptions are generally preferred (Bloch, J., 2008)

Exception	Occasion for Use
<code>IllegalArgumentException</code>	Non-null parameter value is inappropriate
<code>IllegalStateException</code>	Object state is inappropriate for method invocation
<code>NullPointerException</code>	Parameter value is null where prohibited
<code>IndexOutOfBoundsException</code>	Index parameter value is out of range
<code>ConcurrentModificationException</code>	Concurrent modification of an object has been detected where it is prohibited
<code>UnsupportedOperationException</code>	Object does not support method

Defining Your Own Exceptions

- Define custom exception classes if the predefined classes are not sufficient.
- Define custom exception classes by extending Exception or a subclass of Exception.

Recall the Throwable Class Hierarchy



Defining Your Own Exception: Examples

- Define an `InvalidRadiusException`
- See the example program

Questions?

- One can define her or his own Exception classes by subtyping the Exception class
- When should you use it?