

String Data Type and Operations

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Objectives

- To introduce objects and instance methods (§4.4).
- To represent strings using the **String** objects (§4.4).
- To return the string length using the **length()** method (§4.4.1).
- To return a character in the string using the **charAt(i)** method (§4.4.2).
- To use the **+** operator to concatenate strings (§4.4.3).
- To read strings from the console (§4.4.4).
- To read a character from the console (§4.4.5).
- To compare strings using the **equals** method and the **compareTo** methods (§4.4.6).
- To obtain substrings (§4.4.7).
- To find a character or a substring in a string using the **indexOf** method (§4.4.8).

Outline

- Discussed
 - The Math class and its methods and constants
 - The char data type and The Character class
- The String data type
 - String class, objects, and invoking the instance methods
 - Simple (important) methods and operations of String objects
 - Getting the length, getting a character
 - Concatenating strings
 - Reading strings, characters from the console
 - Comparing strings using the equals and compareTo methods
 - Obtaining substrings
 - Finding a character or a substring

The String Data Type

- The char type only represents one character. To represent a string of characters, use the data type called String.
- Example
 - `String message = "Welcome to Java";`

The String Class

- String is actually a predefined class in the Java library just like the System class and Scanner class.
- The String type is not a primitive type. It is known as a *reference type*.
- Any Java class can be used as a reference type for a variable.
- For the time being, you just need to know
 - how to declare a String variable,
 - how to assign a string to the variable,
 - how to concatenate strings, and
 - how to perform simple operations for strings.

Simple Methods for **String** Objects

Method	Description
<code>length()</code>	Returns the number of characters in this string.
<code>charAt(index)</code>	Returns the character at the specified index from this string.
<code>concat(s1)</code>	Returns a new string that concatenates this string with string <code>s1</code> .
<code>toUpperCase()</code>	Returns a new string with all letters in uppercase.
<code>toLowerCase()</code>	Returns a new string with all letters in lowercase.
<code>trim()</code>	Returns a new string with whitespace characters trimmed on both sides.

Remark: Simple Methods for **String** Objects

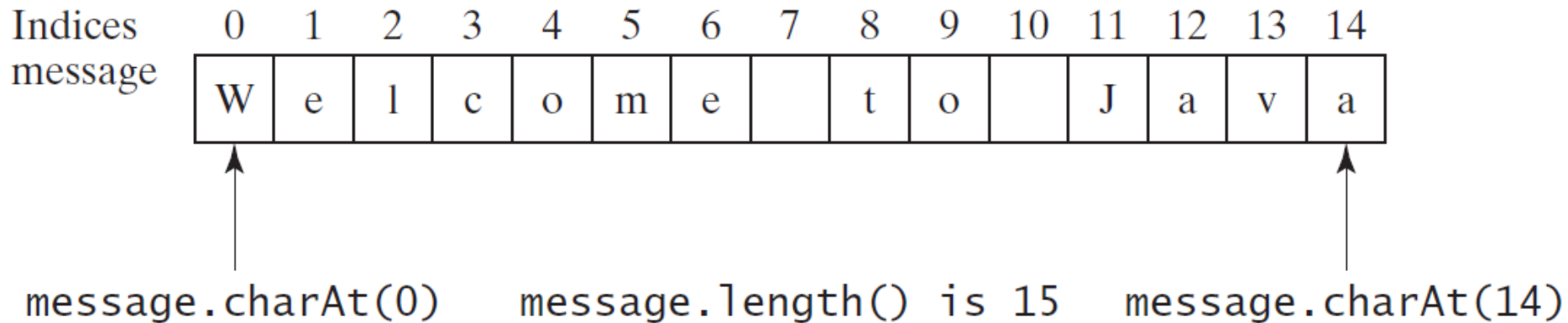
- Strings are **objects** in Java.
- The methods in the preceding table can only be invoked from a specific string object/instance.
- For this reason, these methods are called *instance methods*.
- A non-instance method is called a *static method*.
- A static method can be invoked without using an object.
- All the methods defined in the **Math** class are static methods.
- They are not tied to a specific object instance. The syntax to invoke an instance method is
 - **referenceVariable.methodName(arguments)**

Getting String Length

```
String message = "Welcome to Java";
```

```
System.out.println("The length of " + message + " is  
" + message.length());
```


Getting Characters from a String



```
String message = "Welcome to Java";  
System.out.println("The first character in  
message is "  
+ message.charAt(0));
```

Converting Strings

- Examples

"Welcome".toLowerCase() returns a new string, welcome.

"Welcome".toUpperCase() returns a new string,
WELCOME.

" Welcome ".trim() returns a new string, Welcome.

String Concatenation

- Examples

```
String s3 = s1.concat(s2); or String s3 = s1 + s2;
```

```
// Three strings are concatenated
```

```
String message = "Welcome " + "to " + "Java";
```

```
// String Chapter is concatenated with number 2
```

```
String s = "Chapter" + 2; // s becomes Chapter2
```

```
// String Supplement is concatenated with character B
```

```
String s1 = "Supplement" + 'B'; // s1 becomes SupplementB
```

Reading Strings from the Console

- Examples

```
Scanner input = new Scanner(System.in);
```

```
System.out.print("Enter three words separated by spaces: ");
```

```
String s1 = input.next();
```

```
String s2 = input.next();
```

```
String s3 = input.next();
```

```
System.out.println("s1 is " + s1);
```

```
System.out.println("s2 is " + s2);
```

```
System.out.println("s3 is " + s3);
```

Reading a Character from the Console

- Examples

```
Scanner input = new Scanner(System.in);
```

```
System.out.print("Enter a character: ");
```

```
String s = input.nextLine();
```

```
char ch = s.charAt(0);
```

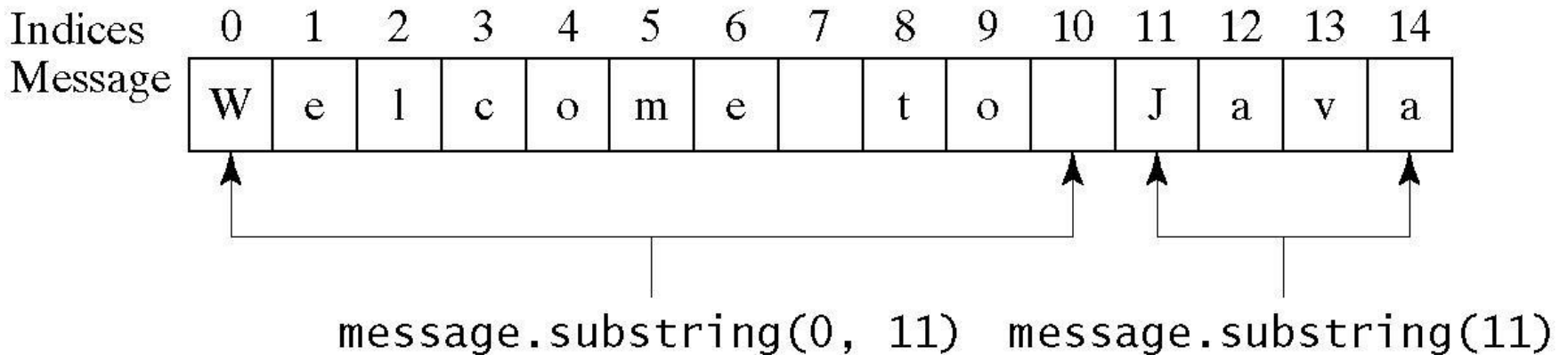
```
System.out.println("The character entered is " + ch);
```

Compare Strings

Method	Description
<code>equals(s1)</code>	Returns true if this string is equal to string <code>s1</code> .
<code>equalsIgnoreCase(s1)</code>	Returns true if this string is equal to string <code>s1</code> ; it is case insensitive.
<code>compareTo(s1)</code>	Returns an integer greater than 0, equal to 0, or less than 0 to indicate whether this string is greater than, equal to, or less than <code>s1</code> .
<code>compareToIgnoreCase(s1)</code>	Same as <code>compareTo</code> except that the comparison is case insensitive.
<code>startsWith(prefix)</code>	Returns true if this string starts with the specified prefix.
<code>endsWith(suffix)</code>	Returns true if this string ends with the specified suffix.

Obtaining Substrings

Method	Description
<code>substring(beginIndex)</code>	Returns this string's substring that begins with the character at the specified <code>beginIndex</code> and extends to the end of the string, as shown in Figure 4.2.
<code>substring(beginIndex, endIndex)</code>	Returns this string's substring that begins at the specified <code>beginIndex</code> and extends to the character at index <code>endIndex - 1</code> , as shown in Figure 9.6. Note that the character at <code>endIndex</code> is not part of the substring.



Finding a Character or a Substring

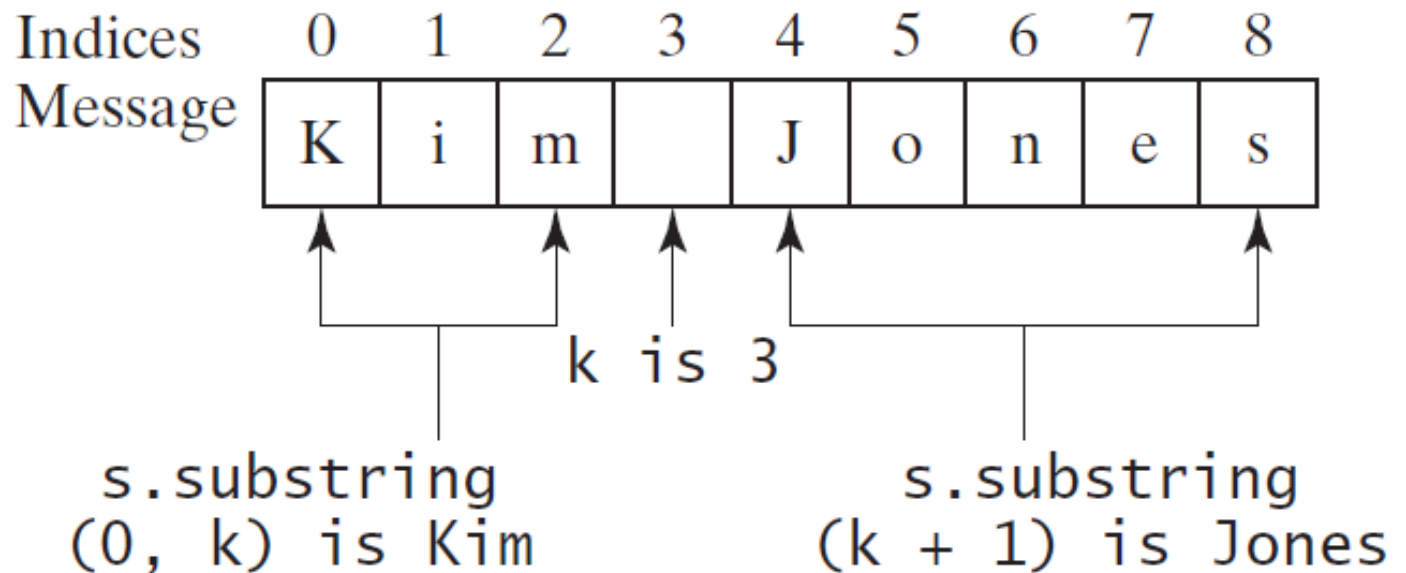
Method	Description
<code>indexOf(ch)</code>	Returns the index of the first occurrence of <code>ch</code> in the string. Returns <code>-1</code> if not matched.
<code>indexOf(ch, fromIndex)</code>	Returns the index of the first occurrence of <code>ch</code> after <code>fromIndex</code> in the string. Returns <code>-1</code> if not matched.
<code>indexOf(s)</code>	Returns the index of the first occurrence of string <code>s</code> in this string. Returns <code>-1</code> if not matched.
<code>indexOf(s, fromIndex)</code>	Returns the index of the first occurrence of string <code>s</code> in this string after <code>fromIndex</code> . Returns <code>-1</code> if not matched.
<code>lastIndexOf(ch)</code>	Returns the index of the last occurrence of <code>ch</code> in the string. Returns <code>-1</code> if not matched.
<code>lastIndexOf(ch, fromIndex)</code>	Returns the index of the last occurrence of <code>ch</code> before <code>fromIndex</code> in this string. Returns <code>-1</code> if not matched.
<code>lastIndexOf(s)</code>	Returns the index of the last occurrence of string <code>s</code> . Returns <code>-1</code> if not matched.
<code>lastIndexOf(s, fromIndex)</code>	Returns the index of the last occurrence of string <code>s</code> before <code>fromIndex</code> . Returns <code>-1</code> if not matched.

Examples of Finding Characters and Substrings

```
int k = s.indexOf(' ');
```

```
String firstName = s.substring(0, k);
```

```
String lastName = s.substring(k + 1);
```



Conversion between Strings and Numbers

- Examples

```
int intValue = Integer.parseInt(intString);
```

```
double doubleValue = Double.parseDouble(doubleString);
```

```
String s = number + "";
```

Questions?